

Look out for these exciting titles in the Firebird 199 Silver Range for your Commodore 64/128 computer*

Arcade Classics Back to the Future Beamrider BMX Kidz Booty Chickin Chase Decathlon Denarius Force One Freak Factory Galaxibirds Gerry the Germ GoGo the Ghost Gunstar Happiest Days of Your Life Harvey Headbanger Hero I-Ball Imagination Mad Nurse Mermaid Madness Microrhythm Microrhythm+ *Correct at time of printing Ninia Master Olli and Lissa On Court Tennis On Field Football Park Patrol Pitfall Pitfall II Pneumatic Hammers Prodiav Raging Beast Realm River Raid Rock & Wrestle Special Agent The Prince Thrust Twinky Goes Hiking UFO Warhawk Willow Pattern Zenji Zolvx Zone Ranger

TRAIN ROBBERS

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THE GAME

You play the part of Wild West desperado Cactus Pete. Chase the train on your trusty steed, climb up the front carriage, run along the top to the bullion wagon, then climb inside. Once there, avoid the dogs, pick up the keys, and open the safe, then, escape with your loot.

LOADING

COMMODORE 64 OWNERS

- Connect the cassette unit to your Commodore according to the User Manual.
- Place the rewound cassette into the cassette unit, and press PLAY.
- Press RUN/STOP and SHIFT simultaneously on your Commodore.

COMMODORE 128 OWNERS

- Switch OFF your Commodore 128, and switch it back on whilst holding down the COMMODORE key.
- Now follow the instructions for Commodore 64 owners above.

NOTE: Full loading instructions can be found in your Commodore Manual.

PLAYING THE GAME

On the title page, pushing up on either joystick alternates between one/two players and one/two joysticks. Pressing fire on either joystick starts the game.

Run slowly along the track until the train chuffs into view, run along with it so you can climb up the ladder on the first carriage. Controls for Section 1:

 $\leftarrow \rightarrow$ = Slow down and speed up your horse

☐ ☐ Guide him closer to and further away from the train

Once on the ladder, climb up and run along the top of the train, jumping from car to car. You will need to lie flat a few times, and do some extra jumping on later levels! When you are standing on the hatch on the Bullion Wagon, pressing fire will let you in.

Controls for Section 2:

 $\leftarrow \rightarrow =$ Move left and right

 $\uparrow \downarrow$ = Move up and down (climb up and down the ladder) FIRE = Lie flat

FIRE $+ \leftarrow \rightarrow =$ Jump in that direction

Once inside the car, climb down the ladder. Avoiding the snarling dogs, collect the keys by walking over them, then open the safe by bumping into it. Now go back to the ladder and climb out, with your loot.

Controls for Section 3:

 $\leftarrow \rightarrow$ = Move left and right

1 = Move up and down (climb up and down the ladder) Now run back to the front of the train where your steed will be waiting, climb down, and ride off into the sunset! But there are more trains to rob where this one came from, and each one is harder to bust than the last!





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